

2010 AAYSA LABOR DAY TOURNAMENT

AGE DIVISIONS: The 2010 AAYSA Labor Day Tournament is sponsored by the Alamo Area Youth Soccer Association. The tournament is for competitive and recreational teams registered with the USYS. The tournament is sanctioned by STYSA and is open to boys and girls teams from u09 to u18. Single age brackets will be formed if applications support the age group. Unless otherwise amended below, the current Laws of the Game (as published by USYS) will apply to the competition.

TEAM REGISTRATION AND CHECK-IN: All players (except guest players) must be registered to the team making application by August 21, 2010. All special requests must be included with the application.

Final schedules will be posted at the following web site www.aaysa.org. No team will be accepted without full payment. All teams must provide an official roster signed by their local association/club registrar. Teams from outside STYSA must submit an approved USYS travel permit and travel roster. Teams will not be allowed to play without approved paperwork. Coaches may bring the paperwork to the check-in meeting for validation.

Kid safe badges for all STYSA team adults will be required in order to sit on the side of the field with the teams. There is a maximum of four adults allowed to sit with the teams. Teams outside STYSA must provide approved travel permits.

Preliminary games will be shortened halves. U09-U10 – 11- 15 minute halves, U11-U12 two 20 minute halves, U13-U-14 two 25 minute halves, U-15-U18 two 30 minute halves.

Teams must be at the scheduled game field and ready for inspection by the referee at least 15 minutes before the scheduled game time. Each team must be ready to play at the scheduled time or immediately after the conclusion of the previous game as determined by the referee, or the team is subject to forfeiting the match. Each team must be prepared to present a game ball of appropriate size, weight, and pressure to the referee before the start of the game for his/her selection. A team with less than 7 players (u13 – u18), 6 players (u-11/12) and 4 players (u9-u10) will not be able to start and will forfeit the game.

SUBSTITUTIONS: Players may be substituted with the consent of the referee at the following times:

Before a throw-in in your favor

Prior to a goal kick by either team
After a goal is scored by either team

When the referee approves an injury substitution by one team, the other team may substitute an equal number of players.

At Half Time

When the referee stops to caution a player, only that player may be substituted prior to the restart of the game.

NO PLAYER SHALL LEAVE THE FIELD OF PLAY WITHOUT THE CONSENT OF THE REFEREE.

UNIFORMS: Home Team is responsible for changing Uniforms in case of a conflict. Teams without a second set of uniforms will be allowed to use “pennies” to provide a unique identification.

JEWELRY: No Jewelry may be worn.

CASTS: The wearing of hard casts, whether padded or not will not be permitted at any time. Any medal brace must be covered.

PLAYING CONDITIONS: The Home team is listed first on the schedule. Teams will occupy the same side of the field, as identified by the Tournament director. All game spectators, including parents and visitors for both teams will occupy the opposite side of the field. The Home team chooses the goal to attack and the Visitors team kicks off.

WEATHER: In case of inclement weather, the Tournament Director and/or Tournament Coordinator will determine if a game is to be played. Once the game has started, the decision rests with the referee. If any games are cancelled, it is up to the coaches of the teams to check with the Tournament Director and/or Tournament Coordinator for rescheduling information. Games shall be considered complete if one half of the game has elapsed. The score at the stoppage of play will be the final score. If one half has not elapsed and the game is stopped, the game will be rescheduled if it could affect the outcome of the tournament and if conditions permit as determined by the Tournament Director and/or Tournament Coordinator. The game will be restarted at the point which it was stopped.

TEAM STANDINGS AND TIE BREAKERS: Team Standings will be based on the following scoring system:

WIN: 6 points, plus 1 point for each goal scored (max of 3)

TIE: 3 points, plus 1 point for each goal scored (max of 3)

LOSS: 0 points plus 1 point for each goal scored (max of 3)

SHUTOUT: 1 point is awarded for a shutout. No shutout bonus shall be awarded for a 0-0 tie. Points for a Team shall be awarded the bonus points for goals, maximum of 3, scored without regard to the outcome of the game. That is, the losing team will receive points for goals scored, and 0 points for the loss. Points for a 0-0 tie will be 3.

Each team’s total points from all first-round games will determine the placement of teams in each bracket, with the team earning the highest total points being the bracket winner. In the event a team forfeits a match the game shall be scored 3-0. In the event a team abandons the tournament, all points from tournament games involving that team will be dropped from the calculation of final standings.

Ties in the standings will be resolved in the following order:

ROUND ROBIN GAMES: In the event that two or more teams are tied in points at the end of these games, the following tie breakers shall be applied in order given until a winner is determined. While following these criteria, never revert back to the top of the list event after a team has been eliminated from the tiebreaker.

1. Winner of head to head competition.
2. Net goals (goal difference, limit of +/- 3 per game)
3. Goals Against
4. Most goals scored (maximum of 3 goals per game)
5. Most total wins
6. FIFA penalty kicks

SEMI-FINAL AND FINAL GAMES: Semifinals and Finals will be regulation length followed by 2 10 minute overtimes and if still tied FIFA penalty kicks shall be taken.

TEAM AND SPECTATOR DISCIPLINE: An ejected player is ineligible for their next scheduled game. An ejected coach is ineligible for the next scheduled game, regardless of team. A second red card to the same individual results in that person is expelled from the tournament. An ejected player or coach must report to the complex tournament headquarters; violation of such could result in further game suspensions.

All red cards will be reported to your State Association. The coach is responsible for the actions of verbal and physical abuse of referees by his/her spectators. Such abuse will not be tolerated. Violations may result in termination of the game and further sanctions by the Tournament Director and/or Tournament Coordinator. Any individual that has been sent off must leave the field area within two minutes of the ejection or the game could be terminated by the referee and further sanctions added by the Tournament Director. Any coach who removes his/her team from the field during a game will cause the match to be abandoned by the referee and further sanctions may be added by the Tournament Director. If a player refuses to give his or her correct name when requested by a referee or Tournament Official, the referee crew will terminate the game and additional penalties could be imposed by the Tournament Director. Teams exhibiting poor sportsmanship will not be allowed to participate in subsequent Alamo Area Youth Soccer Association tournaments. Consumption of alcoholic beverages on tournament grounds is prohibited. **NO PETS ARE ALLOWED** on the tournament site.

TEAM PROTESTS AND APPEALS: Protest of any referee's decision will **NOT** be allowed. Any other problems should be reported immediately to the tournament headquarters and will be resolved by the Tournament Director and/or Tournament Coordinator.

MATTERS NOT PROVIDED FOR: Any situation or questions on rules of competition not covered herein will be governed by USYS and STYSA Rules. Any matter not provided for in the tournament rules or STYSA or USYS rules shall be determined by the Tournament Director or Tournament Coordinator, whose decisions shall be final.